

Effect-Driven QuickChecking of Compilers

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exit (-3694692773652427272)

```
int_of_string (exit ((/) ((/) (-1) 5) (abs 5)))
```

What are these?

```
(fun e -> pred 10) (if if true then false else false then  
  fun n -> [] else fun o -> [])
```

What are these?

```
let a = let s = (let x = exit (lnot (-476287626126289097))
in fun r -> fun k -> "zsqykify") () in exit (exit (let c
= (mod) 516587874847912894 (-4534007150120783648) in 0)
) in (asr) (if (fun x -> let h = 2 in false) (let r = (@
) [] [] in (lsl) 2273200848021743825 0) then 466 else if
let b = "" in false then ( * ) 2 (-4611686018427387904)
else let m = 2 in m) ((fun e -> if exit 5 then
int_of_string "vgjgme" else (land) 4 7) (fun m -> (&&) (
let i = () in false) (if true then true else true)))
```

What are these?

```
(-) (let a = (^) ((let o = fun c -> let s = (^) "srtwbawql"
  "fbe" in List.hd [] in let i = (fun x -> []) (fun s ->
  "r") in fun k -> string_of_int (-3823943973745015293)) (
  ignore [8239; 516602853368685830; ])) (if (=) (if false
  then true else false) (||) (not false) (not false))
  then string_of_int (if true then 8 else (-1)) else if
  exit 2 then string_of_int (-3094355263092931955) else
  (^) "yvvpq" "el") in (fun b -> 929602472490541527) (let
  z = 5 in fun q -> (let c = if false then () else () in
  fun f -> not) (string_of_int (let t = true in 0))) ((+)
  (let z = let g = let u = string_of_int (let e = () in
  let p = false in 3326280359445079580) in 2 in let t =
  let i = let c = "ng" in 18 in g in fun b -> (fun w ->
  false) (if false then () else ())) in (fun a -> let e =
  [] in let t = string_of_bool false in if false then
  425635096218227740 else (-1162617214316359207)) ()) ((
  fun e -> 68) (let x = (fun p -> fun d -> 6) ((fun p ->
  487301623237005908) (let o = "bxztzffio" in [])) ((let i
  = let g = 818 in 1 in fun h -> []) (fun b -> succ 59))
  in (let t = let m = fun p -> "taodmjmcrd" in true in (
  fun o -> string_of_bool) (fun g ->
  (-1592530772533492667))) ((&&) true (let v = [] in (||))
```

What are these?

They are arbitrary ML programs

(with terrible indentation)

What are these?

What do they do?

What are these?

No idea, we didn't write them

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We wrote a **generator**
that **wrote them**

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Useful for (automated) testing, e.g., two compilers against each other:

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$ ocamlc -o prog.byte prog.ml  
$ ocamlc -o prog.native prog.ml  
$ ./prog.byte > byte.out
```


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Useful for (automated) testing, e.g., two compilers against each other:

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Useful for (automated) testing, e.g., two compilers against each other:

```
$ ocamlc -o prog.byte prog.ml
$ ocamlc -o prog.native prog.ml
$ ./prog.byte > byte.out
$ ./prog.native > native.out
$ diff -q byte.out native.out
```

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Useful for (automated) testing, e.g., two compilers against each other:

```
$ ocamlc -o prog.byte prog.ml
$ ocamlopt -o prog.native prog.ml
$ ./prog.byte > byte.out
$ ./prog.native > native.out
$ diff -q byte.out native.out
```

Any observed `diff` is suspicious

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For example, we found:

```
let k = (let i = print_newline ()  
         in fun q -> fun i -> "") ()  
in 0
```

Bytecode result:

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in 0
```

Bytecode result: newline printed, 0

Native code result: 0 (effect delayed indefinitely)

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Bytecode result: Exception: Division_by_zero

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Native code result: 0 (effect removed)

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Native code result: 0 (effect removed)

This work is the story of **how we pulled this off.**

For more bugs: read the paper

Program generation: a refinement story

Program generation, take 1

Generate arbitrary strings:

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"y?V&TIW%D\$R\\@i5dRh>2EvF\nv<N:0%CGv>\nvJ[KJ1hR_:,M|RBP!aj>
ymY7|3\"=N1]3r)]gmf[u:01v8Ln;. & `c@q9R;u3Mzczhhn;27\"zU.)
x|[pIm.=e|DSdXsd1[;3B}2o@(s_|LV0irR'CH-su>8J49h-l-MARkQ
[4+O(lyQu\"nZ)!K*5Yh#r!;rs+O9,I*oW6BY9VWZ\nan(VnI!N=PKv,
wJS\\CU298\nzeA3<*Ag<@#Qu_]!T3A6X'^P7s/Q[RP.K}\\#5e+Q`"

Program generation, take 1

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"y?V&TIW%D\$R\\@i5dRh>2EvF\nv<N:0%CGv>\nvJ[KJ1hR_:,M|RBP!aj>
ymY7|3\"=N1]3r)]gmf[u:01v8Ln;. & `c@q9R;u3Mzczhhn;27\"zU.)
x|[pIm.=e|DSdXsd1[;3B}2o@(s_|LV0irR'CH-su>8J49h-l-MARkQ
[4+O(lyQu\"nZ)!K*5Yh#r!;rs+O9,I*oW6BY9VWZ\nan(VnI!N=PKv,
wJS\\CU298\nzeA3<*Ag<@#Qu_]!T3A6X'^P7s/Q[RP.K}\\#5e+Q`"

Few of these will make it through the
lexer and the parser...

Program generation, take 2

Follow the grammar (Celento-al:SPE80):

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fun ? -> ?
↑
? (LAM)

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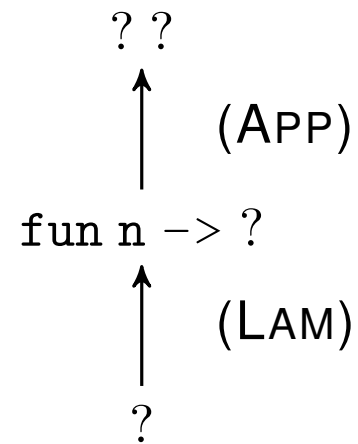
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fun n -> ?
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"vTLZ1q_U*6Po08, }i"\$1 (kJz4lzx=SJn["

(LIT)

??

(APP)

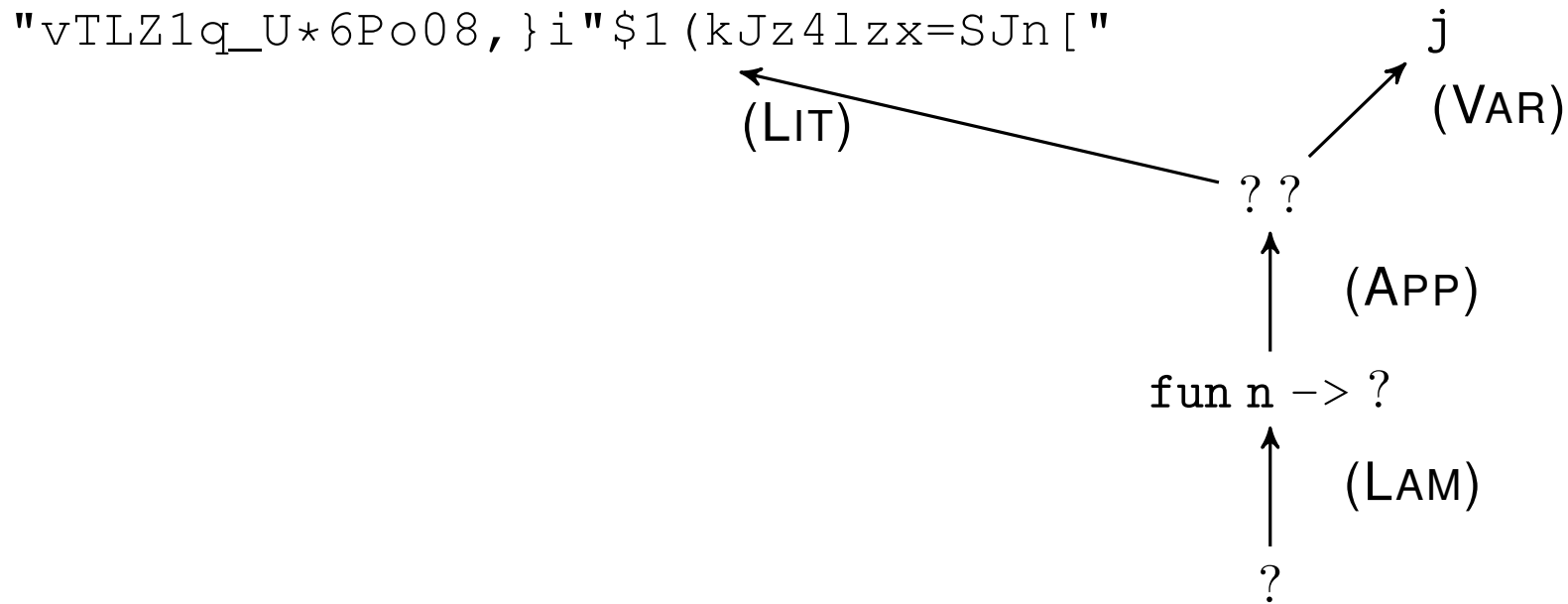
fun n -> ?

(LAM)

?

Program generation, take 2

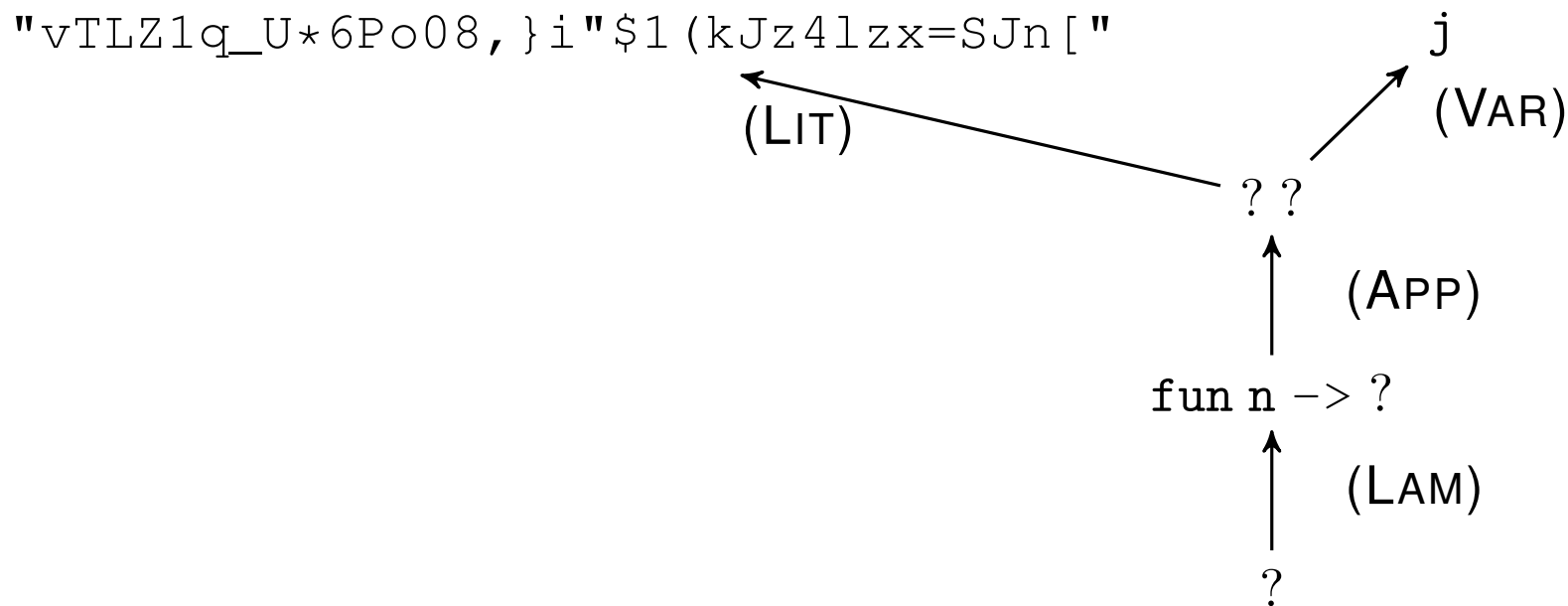
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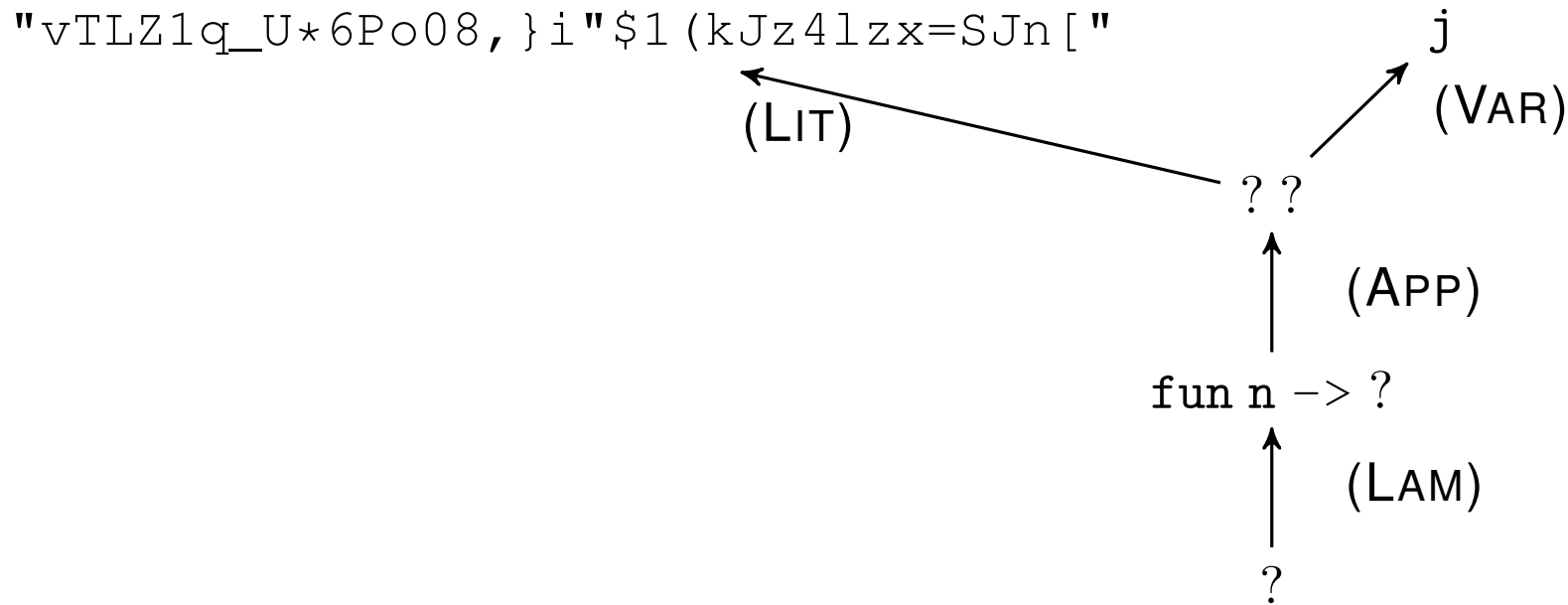


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Variant: de Bruijn notation

(+ count the number of enclosing binders)

Program generation, take 3

Consider the standard simply-typed λ -calculus rules:

$$\frac{\Delta(c) = \tau}{\Delta; \Gamma \vdash c : \tau} \text{ (CONST)} \qquad \frac{(\mathbf{x} : \tau) \in \Gamma}{\Delta; \Gamma \vdash \mathbf{x} : \tau} \text{ (VAR)}$$

$$\frac{\Delta; \Gamma, (\mathbf{x} : \tau_1) \vdash e : \tau_2}{\Delta; \Gamma \vdash \text{fun } \mathbf{x} \rightarrow e : \tau_1 \rightarrow \tau_2} \text{ (LAM)}$$

$$\frac{\Delta; \Gamma \vdash e_0 : \tau_1 \rightarrow \tau_2 \quad \Delta; \Gamma \vdash e_1 : \tau_1}{\Delta; \Gamma \vdash e_0 e_1 : \tau_2} \text{ (APP)}$$

Explicit parameter Δ : a type environment for literals

Program generation, take 3

Bottom-up reading of the typing relation (Pałka-al:AST11):

$$\Delta; \Gamma \vdash ? : \text{int}$$

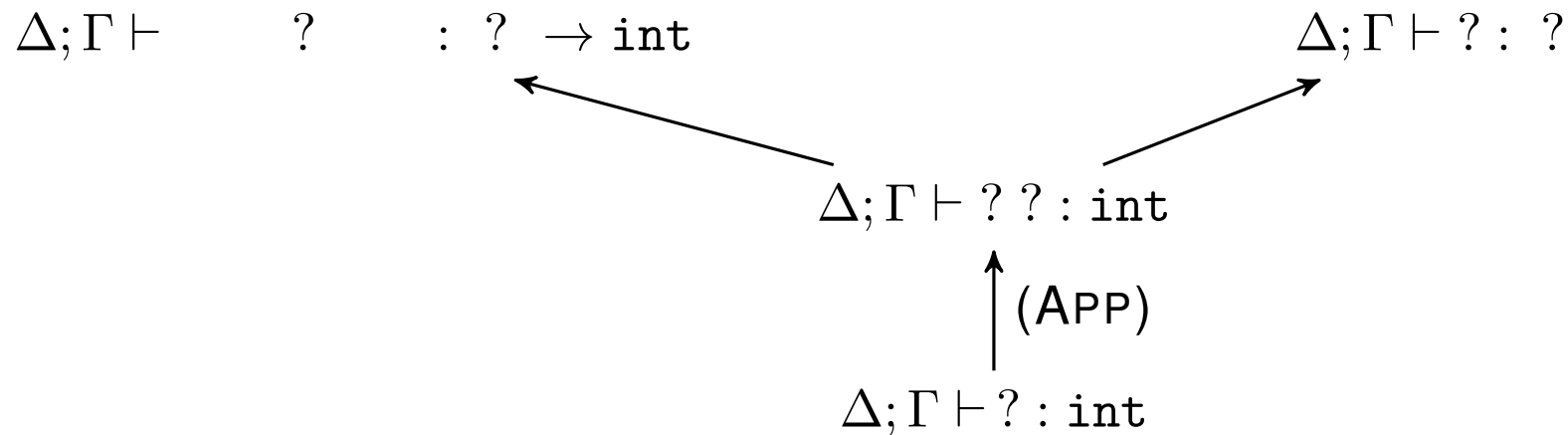
Program generation, take 3

Bottom-up reading of the typing relation (Pałka-al:AST11):

$$\begin{array}{c} \Delta; \Gamma \vdash ?? : \text{int} \\ \uparrow (\text{APP}) \\ \Delta; \Gamma \vdash ? : \text{int} \end{array}$$

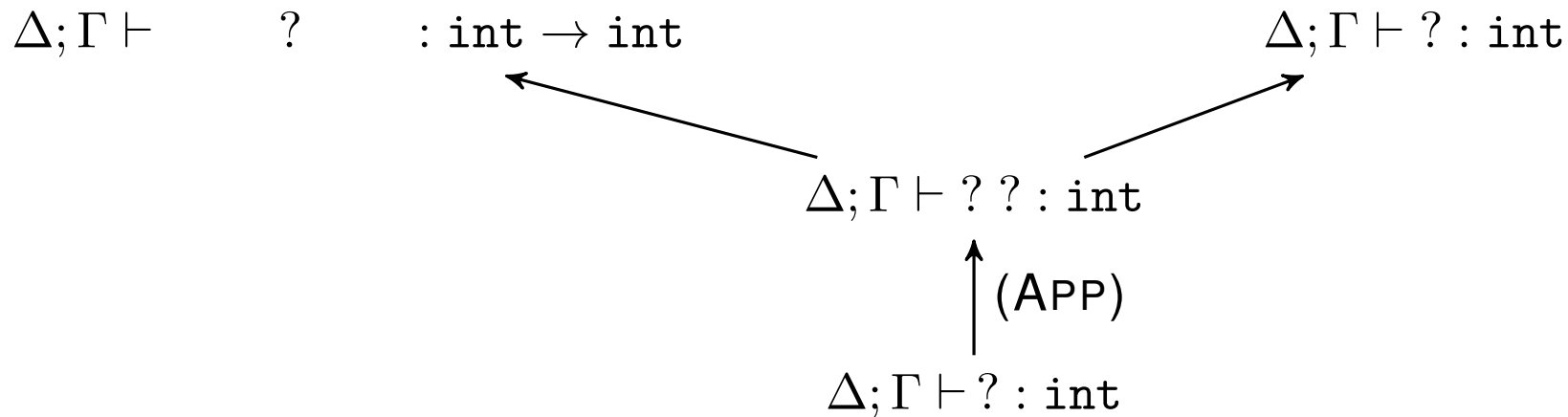
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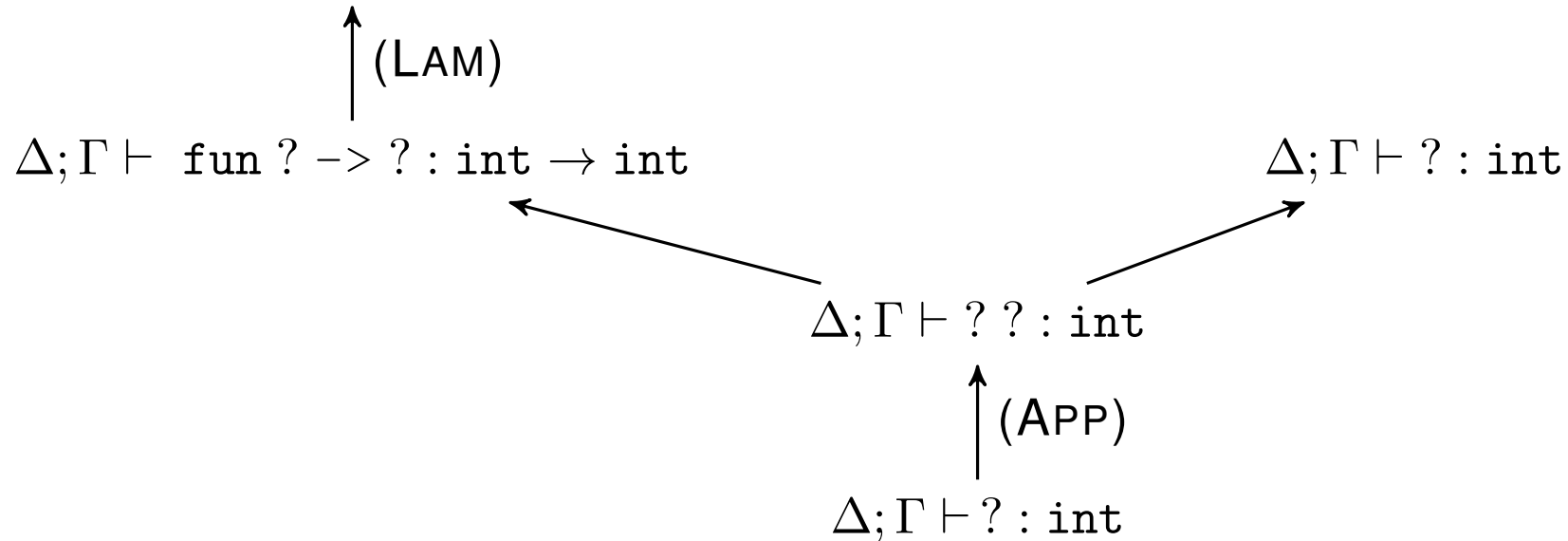
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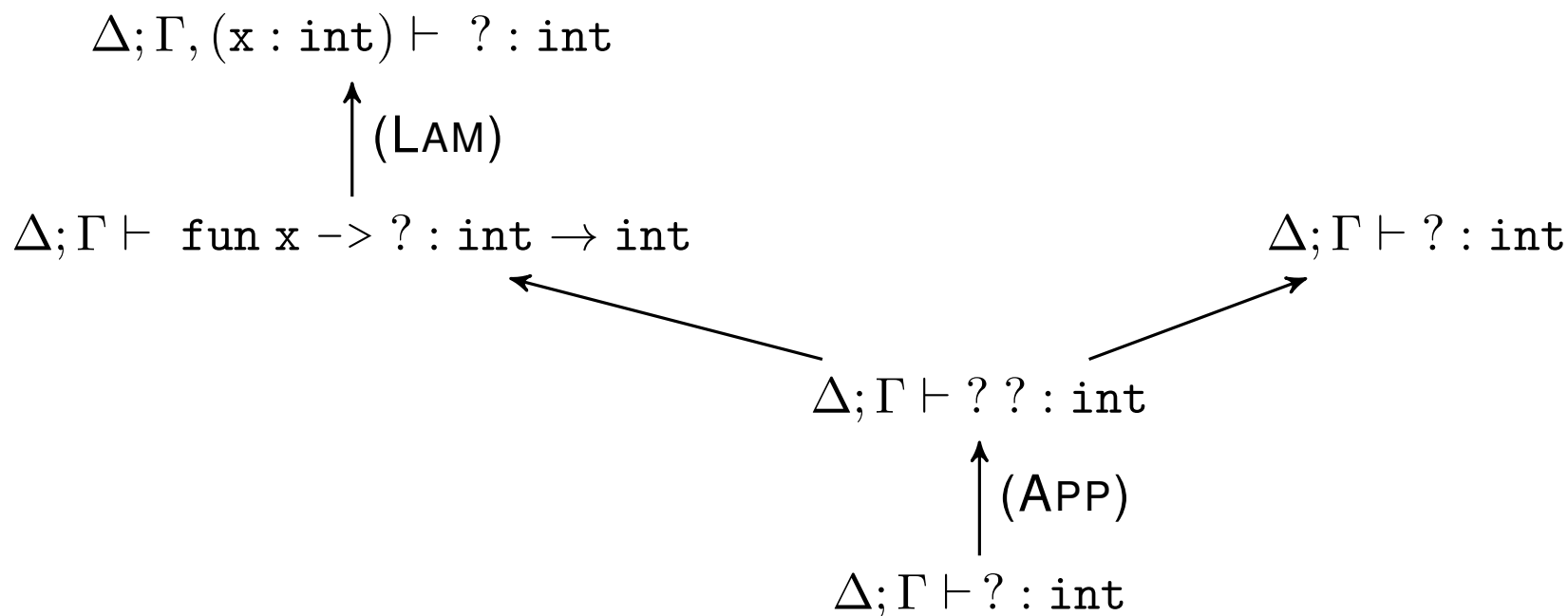
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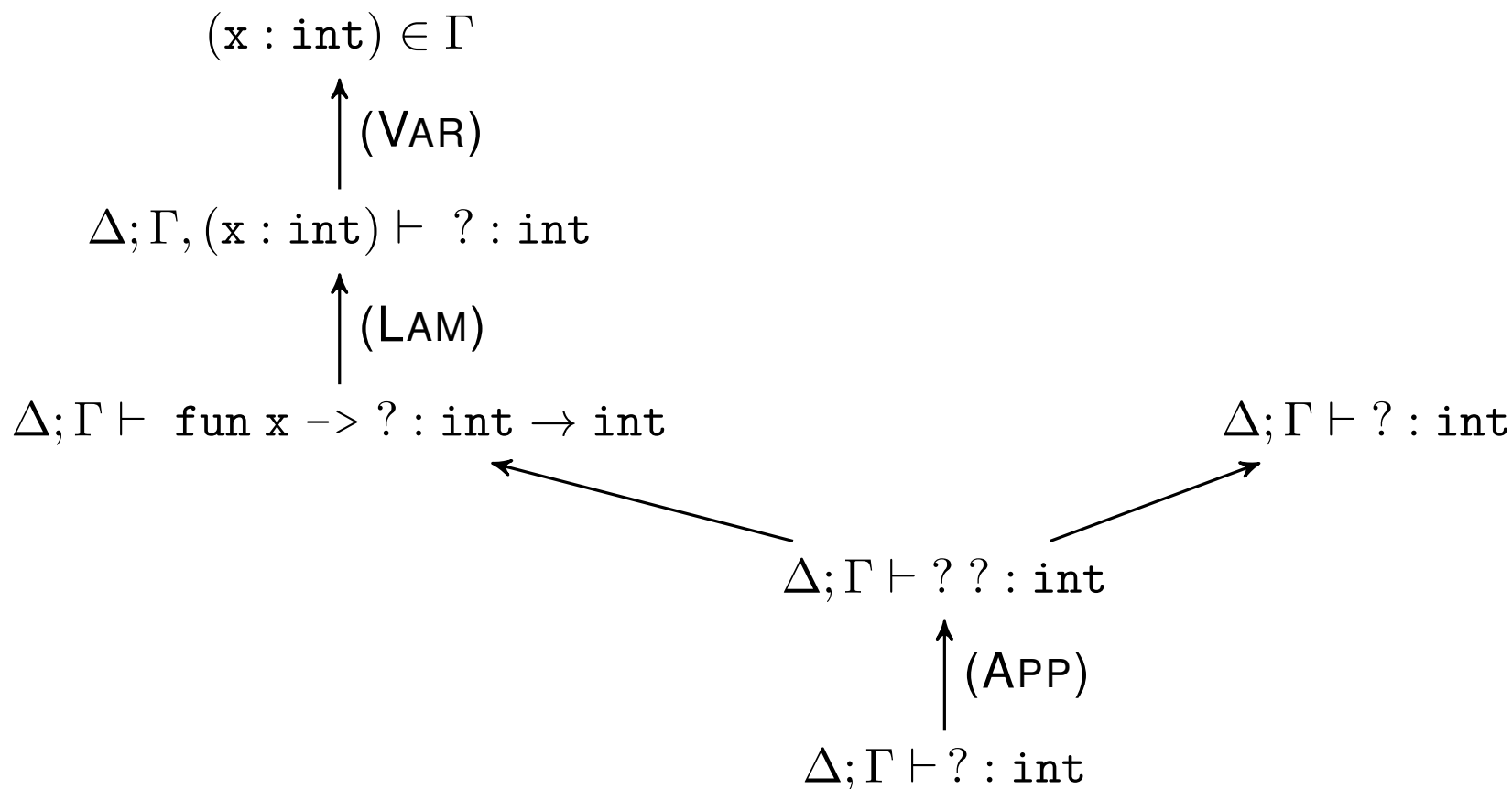
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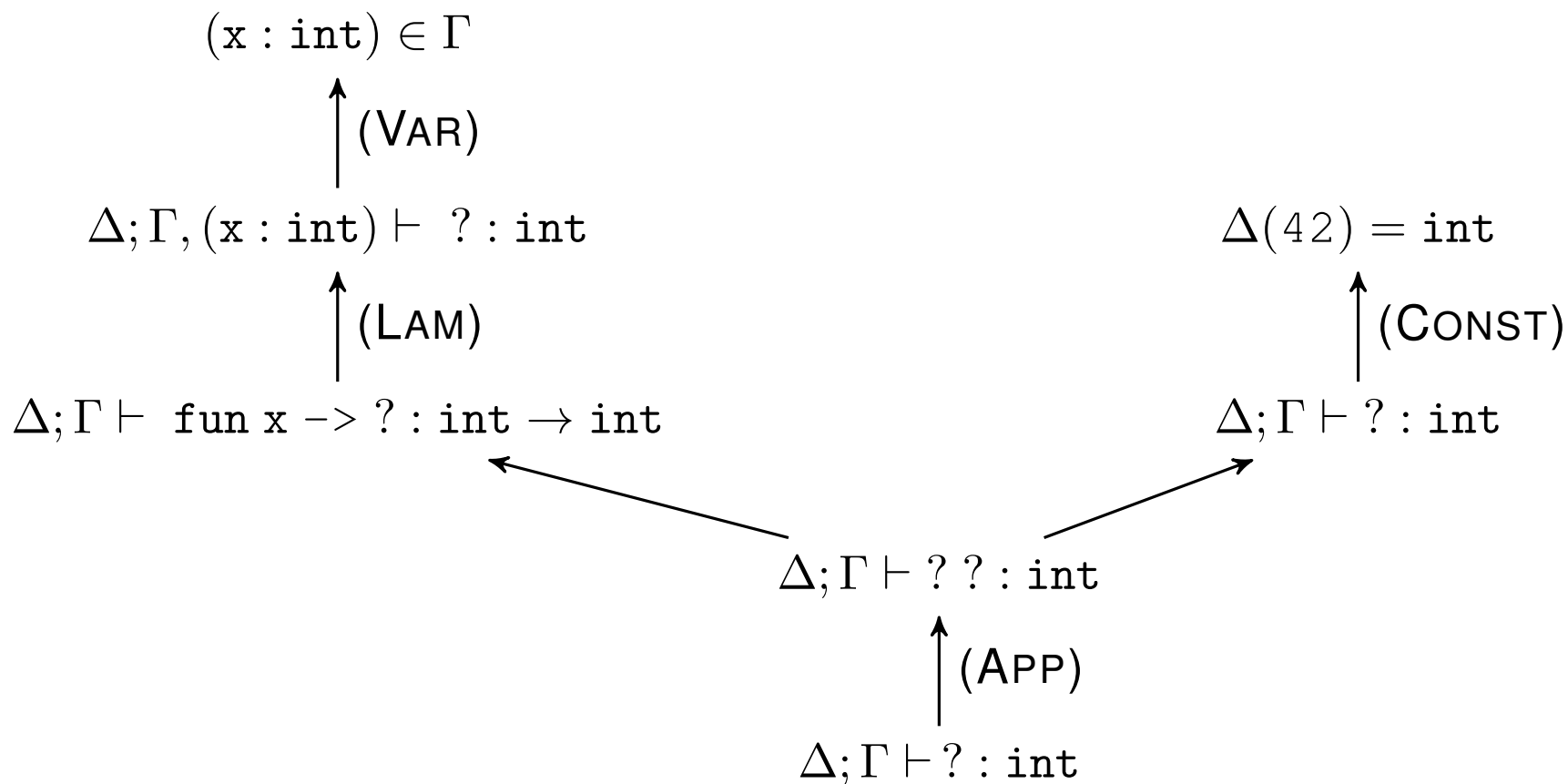
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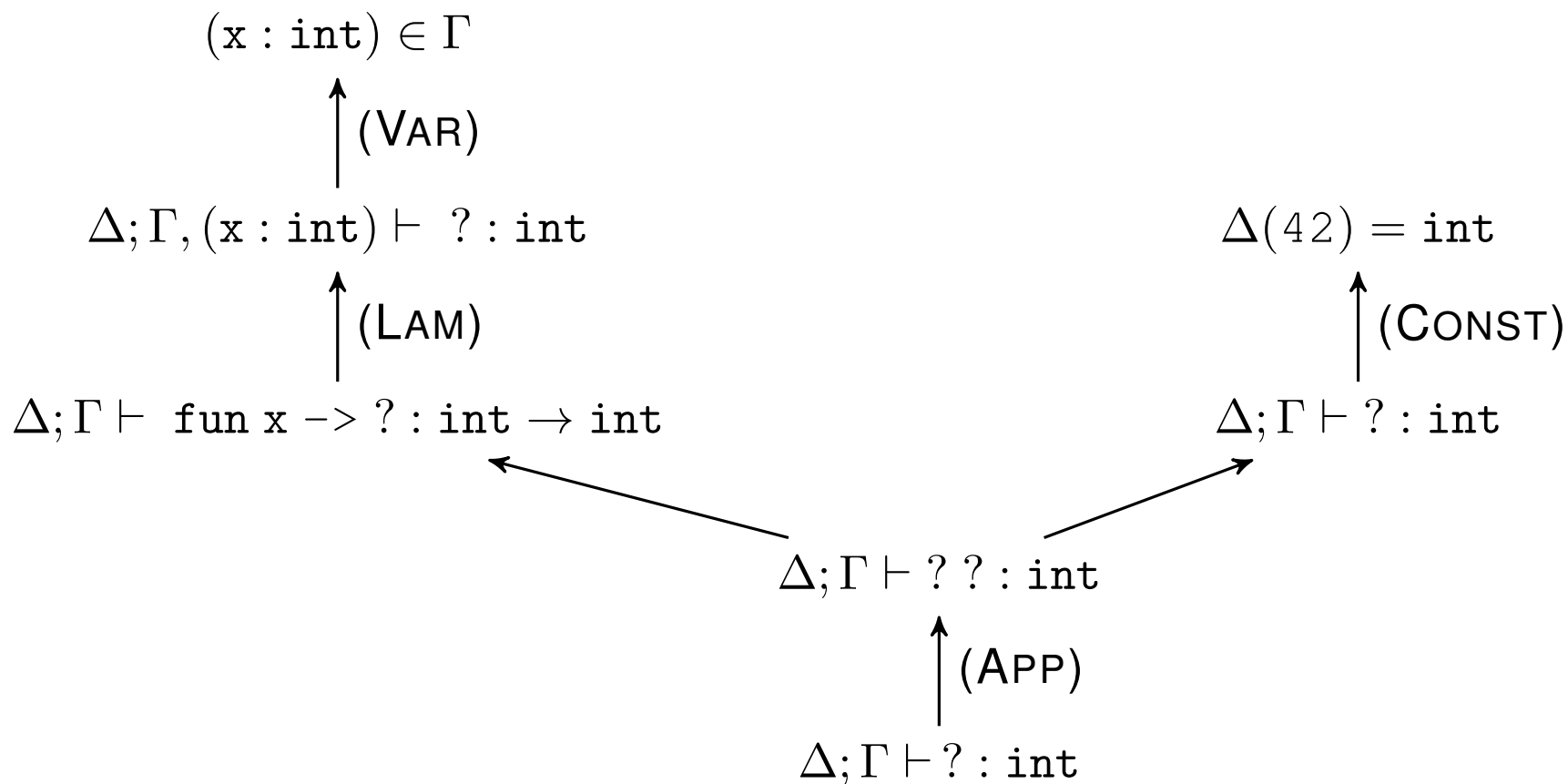
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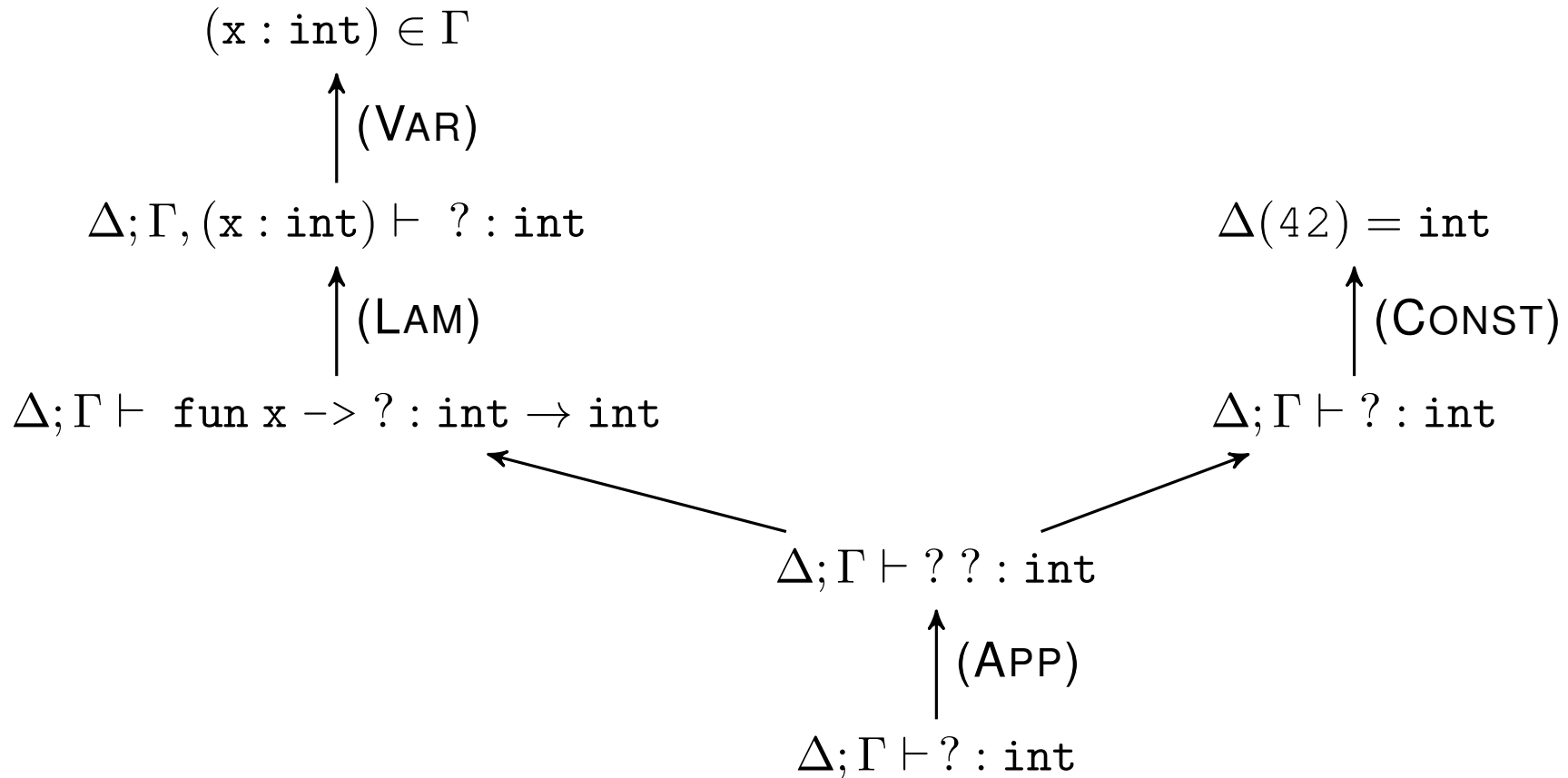
Bottom-up reading of the typing relation (Pałka-al:AST11):



Output guaranteed to make it through the type checker!

Program generation, take 3

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Parameters: initial type environment and the goal type

Evaluation-order dependence

The observed behavior of an OCaml program may depend on the evaluation order:

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Under **right-to-left** evaluation: prints 10

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In OCaml (and many other languages, like C, C++, Scheme, ...) the **evaluation order is unspecified**

- OCaml's bytecode backend uses right-to-left
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For testing purposes: Signal-to-noise ratio too low

(How) Can we avoid generating such programs?

First refinement: expressions may have effect

One bit $ef \in \{\text{tt}, \text{ff}\}$ tracks **potential run-time effects**:

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$$\frac{\Delta(c) = \tau \quad \tau \sqsubseteq \tau'}{\Delta; \Gamma \vdash c : \tau' \ \& \ \text{ef}} \text{ (ECONST)} \qquad \frac{(\mathbf{x} : \tau) \in \Gamma \quad \tau \sqsubseteq \tau'}{\Delta; \Gamma \vdash \mathbf{x} : \tau' \ \& \ \text{ef}} \text{ (EVAR)}$$

$$\frac{\Delta; \Gamma, (\mathbf{x} : \tau_1) \vdash e : \tau_2 \ \& \ \text{ef}_1}{\Delta; \Gamma \vdash \text{fun } \mathbf{x} \rightarrow e : \tau_1 \xrightarrow{\text{ef}_1} \tau_2 \ \& \ \text{ef}} \text{ (ELAM)}$$

$$\frac{\Delta; \Gamma \vdash e_0 : \tau_1 \xrightarrow{\text{ef}} \tau_2 \ \& \ \text{ef}_0 \quad \Delta; \Gamma \vdash e_1 : \tau_1 \ \& \ \text{ef}_1 \quad \text{ef} \vee \text{ef}_0 \vee \text{ef}_1 \implies \text{ef}'}{\Delta; \Gamma \vdash e_0 \ e_1 : \tau_2 \ \& \ \text{ef}'} \text{ (EAPP)}$$

Sub-effecting allows non-effectful e to replace effectful e

From 'may-effects' to evaluation-order dep.

If both e_0 and e_1 in $e_0 e_1$ may have effects
then the application is **evaluation-order dependent**

We can model this with a second bit ev

The effect is now a pair of bits:

$$\varphi ::= ef / ev \quad \text{with } ef, ev \in \{tt, ff\}$$

These are both ordered by implication ordering
(**componentwise lifted to pairs**)

(Sub-)Effect-system

$$\frac{\Delta(c) = \tau \quad \tau \sqsubseteq \tau'}{\Delta; \Gamma \vdash c : \tau' \& \varphi} \text{ (ECONST)}$$

$$\frac{(x : \tau) \in \Gamma \quad \tau \sqsubseteq \tau'}{\Delta; \Gamma \vdash x : \tau' \& \varphi} \text{ (EVAR)}$$

$$\frac{\Delta; \Gamma, (x : \tau_1) \vdash e : \tau_2 \& \varphi_1}{\Delta; \Gamma \vdash \text{fun } x \rightarrow e : \tau_1 \xrightarrow{\varphi_1} \tau_2 \& \varphi} \text{ (ELAM)}$$

$$\frac{\Delta; \Gamma \vdash e_1 : \tau_1 \& \varphi_1 \quad \Delta; \Gamma \vdash e_0 : \tau_1 \xrightarrow{\varphi} \tau_2 \& \varphi_0 \quad \varphi \sqcup \varphi_0 \sqcup \varphi_1 \sqsubseteq \varphi' \quad \varphi_0 \sqcap \varphi_1 \Rightarrow \varphi'}{\Delta; \Gamma \vdash e_0 e_1 : \tau_2 \& \varphi'} \text{ (EAPP)}$$

The \Rightarrow operator over pairs propagates from ef to ev

Intermezzo: soundness

Operational semantics of non-det. eval. order

$$\frac{e_0 \xrightarrow{\eta} e'_0}{e_0 e_1 \xrightarrow{\eta} e'_0 e_1} \text{ (APPL)}$$

$$\frac{e_1 \xrightarrow{\eta} e'_1}{e_0 e_1 \xrightarrow{\eta} e_0 e'_1} \text{ (APPR)}$$

$$\frac{}{(\text{fun } x \rightarrow e) \text{ val} \xrightarrow{\epsilon} e[x \mapsto \text{val}]} \text{ (APPLAM)}$$

$$\frac{\delta(c \text{ val}_1 \dots \text{val}_n) = (\text{val}, \eta)}{c \text{ val}_1 \dots \text{val}_n \xrightarrow{\eta} \text{val}} \text{ (APPDELTA)}$$

This specifies a **call-by-value semantics**

Note how (APPL) and (APPR) **allows for both**

left-to-right and right-to-left evaluation

(and even **interleaved evaluation**)

Soundness of formalization (1/2)

Theorem: Preservation and progress

- if $\Delta; \cdot \vdash e : \tau \ \& \ \varphi$ and there exists e' such that $e \xrightarrow{\eta} e'$ then $\Delta; \cdot \vdash e' : \tau \ \& \ \varphi$

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- if $\Delta; \cdot \vdash e : \tau \ \& \ \varphi$ and there exists e' such that $e \xrightarrow{\eta} e'$ then $\Delta; \cdot \vdash e' : \tau \ \& \ \varphi$
- if $\Delta; \cdot \vdash e : \tau \ \& \ \varphi$ then either $e = \text{val}$ or there exists e' such that $e \xrightarrow{\eta} e'$

This ensures correctness of the **underlying type system**

It says **nothing about effects**

Soundness of formalization (2/2)

Theorem: Soundness of effect bit

If $\Delta; \Gamma \vdash e : \tau$ & ef/ev and $e \xrightarrow{\eta_1} e_1 \xrightarrow{\eta_2} \dots \xrightarrow{\eta_n} e_n$ and there exists i such that $\eta_i \neq \epsilon$ then $ef = \text{tt}$

Read: ef correctly anticipates run-time effects

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Theorem: Soundness of evaluation-order bit

If $\Delta; \Gamma \vdash e : \tau$ & ef/ev and $e \xrightarrow{\eta_1} e_1 \xrightarrow{\eta_2} \dots \xrightarrow{\eta_n} e_n = val$
and $e \xrightarrow{\eta'_1} e'_1 \xrightarrow{\eta'_2} \dots \xrightarrow{\eta'_{n'}} e'_{n'} = val'$ and $ev = ff$ then
 $\eta_1 \eta_2 \dots \eta_n = \eta'_1 \eta'_2 \dots \eta'_{n'}$

Read: ev correctly anticipates evaluation order dependence (think contrapositively)

Enough refinement: Back to testing

- We can now **read the effect-system bottom-up** to drive a generator
- If our goal is τ & **tt/ff** the output programs may have effects but not depend on evaluation order

Enough refinement: Back to testing

- We can now **read the effect-system bottom-up** to drive a generator
- If our goal is τ & **tt/ff** the output programs may have effects but not depend on evaluation order
- Our prototype implementation
 - also supports `let` and `if` and more builtin types
 - uses a selection of bindings from `Pervasives` as its initial typing environment
 - uses `int` & **tt/ff** as its goal
 - wraps result in `let i = _ in print_int i` to ensure some output
 - compares the output of 500 programs

From counterexample to bug report

On the need for shrinking (1/2)

Dear Xavier et al.

I believe I've found a bug in one of the compiler backends. Please consider the attached program, which exhibits different behaviour when compiled with the two backends.

Yours truly,

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if true then true else true)))) in print_int i
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On the need for shrinking (2/2)

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Yours truly,

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```
let s = (let x = exit 0 in fun r -> fun k -> "") () in 0
```

Shrinking counterexample programs

We formulate a **type-preserving shrinker**

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We formulate a **type-preserving shrinker** that performs a sequence of “**micro-shrinking**” steps:

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Summary and conclusion

- An effect system for **evaluation order dependence**, formalized and proved sound
- We let the effect system drive a **program generator** in a **prototype compiler tester**, incl. a shrinker
- A **principled approach** to FP generation, that combines core techniques from our community.
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Thanks