

# QuickChecking Static Analysis Properties

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Abstract Interpretation Winter School

From forthcoming ICST'15 paper



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# Who checks the checker?

# \*Many\* static analyses build on...

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**Theorem** (Tarski 1955). Given

- a complete lattice  $\langle L; \sqsubseteq \rangle$  and
  - a monotone (order-preserving) function  $f : L \rightarrow L$ ,
- then the fixed points of  $f$  form a complete lattice.

In particular  $f$  has a least and a greatest fixed point.

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Software tools depend on these premises.

*How do we ensure them?*

# A range of approaches...

---

for ensuring static analysis properties:

- basic testing
- informal monotonicity arguments
- pen-and-paper monotonicity/soundness proofs
- ...
- static monotonicity analysis (Murawski-Yi:VMCAI02)
- automated fixed point checking  
(Blazy-Laporte-Maroneze-Pichardie:SAS13)
- machine-formalized proofs  
(Cachera-Jensen-Pichardie-Rusu:TCS05)

# This work (read: cat out of the bag)

---

Check essential properties (lattice, monotonicity, . . .)

- with QuickCheck (Claessen-Hughes:ICFP'00) and
- an embedded DSL

for increased confidence in your static analysis code.



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**Pro:** lightweight,  
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**Con:** **\*confidence\***,  
not proof

# A simple example (1/3)

---

A two-element lattice expressed as an OCaml module:

```
module L = struct
  let name = "example lattice"
  type elem = Top | Bot
  let leq a b = match a,b with
    | Bot, _ -> true
    | _, Top -> true
    | _, _   -> false
  let join e e' = if e = Bot then e' else Top
  let meet e e' = if e = Bot then Bot else e'
  (* ... *)

  let to_string e = if e = Bot then "Bot" else "Top"
end
```

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  let join e e' = if e = Bot then e' else Top
  let meet e e' = if e = Bot then Bot else e'
  (* ... *)
  let arb_elem = Arbitrary.among [Bot; Top]
  let to_string e = if e = Bot then "Bot" else "Top"
end
```

We extend the lattice with a **generator** of arbitrary lattice elements.

# A simple example (2/3)

---

## Using a reusable functor of lattice property tests

```
# let module LTests = GenericTests(L) in  
  run_tests LTests.suite;;
```

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```
# let module LTests = GenericTests(L) in
  run_tests LTests.suite;;
  check 19 properties...
testing property leq reflexive in example lattice...
  [✓] passed 1000 tests (0 preconditions failed)
testing property leq transitive in example lattice...
  [✓] passed 1000 tests (0 preconditions failed)
testing property leq anti symmetric in example lattice...
  [✓] passed 1000 tests (0 preconditions failed)
testing property bot is lower bound in example lattice...
  [✓] passed 1000 tests (0 preconditions failed)
testing property join commutative in example lattice...
  [✓] passed 1000 tests (0 preconditions failed)

... (28 additional lines cut)...

tests run in 0.02s
[✓] Success! (passed 19 tests)
```

we can quickcheck  $\mathbb{L}$  for a range of lattice properties!

# A simple example (3/3)

---

– and there's more!

Suppose we have a lattice operation:

```
(* flip : L -> L *)  
let flip e = if e = L.Bot then L.Top else L.Bot
```

**Note:** This guy is **not** monotone.

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Let's test it:

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# let flip_desc = ("flip", flip) in  
  run (testsig (module L) -<-> (module L) =: flip_desc);;
```



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**Note:** This guy is **not** monotone.

Let's test it:

```
# let flip_desc = ("flip", flip) in  
run (testsig (module L) -<-> (module L) =: flip_desc);;  
testing property 'flip monotone in 1. argument' ...  
[X] 270 failures over 1000 (print at most 1):  
(Bot, Top)
```

using our type-safe EDSL with mathmode-inspired

arrow syntax  $\text{flip} : L \xrightarrow{\sqsubseteq} L$

# The rest of this talk

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- Introduction
- QuickCheck, briefly
- A more complex example: Lua type analysis
  - Lua (briefly)
  - A static analysis of Lua
  - Testing lattices
  - Testing lattice operations
  - Evaluation
- Conclusion

# QuickCheck, briefly (1/2)

---

Throughout we use OCaml with the 'qcheck' library

E.g., monotonicity  $\forall a, b. a \sqsubseteq b \Rightarrow \text{flip } a \sqsubseteq \text{flip } b$   
translates into a function modeling the implication:

```
fun (a,b) -> Prop.assume (L.leq a b); L.leq (flip a) (flip b)
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Combinators for composing generators:

```
let arb_pair = Arbitrary.pair L.arb_elem L.arb_elem
```

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let arb_pair = Arbitrary.pair L.arb_elem L.arb_elem
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A monotonicity test written out:

```
# let mon_test = mk_test arb_pair  
  (fun (a,b) -> Prop.assume (L.leq a b); L.leq (flip a) (flip b));;  
val mon_test : QCheck.test = <abstr>
```

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# let mon_test = mk_test arb_pair  
    (fun (a,b) -> Prop.assume (L.leq a b); L.leq (flip a) (flip b));;  
    val mon_test : QCheck.test = <abstr>  
# run mon_test;;  
testing property <anon prop>...  
[X] 27 failures over 100
```

# QuickCheck, briefly (2/2)

---

To improve usability 'qcheck' supports more arguments:

```
mk_test ~n:1000 ~pp:pp_pair ~name:"flip monotone"  
  arb_pair (fun (a,b) -> Prop.assume (L.leq a b); L.leq (flip a) (flip b))
```

which will

- name the property,
- run 1000 tests instead, and
- use the pretty printer `pp_pair` defined as

```
let pp_pair = PP.pair L.to_string L.to_string
```

to print counter examples

# QuickCheck, briefly (2/2)

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Compare above to

```
DTU let flip_desc = ("flip", flip) in  
testsig (module L) -<-> (module L) =: flip_desc
```



# A more complex example: Lua and a static analysis for it

# Lua?



# Lua, in brief

---

- Developed in Brazil, +20 years ago
- Lightweight language (few, well-chosen features):
  - Dynamically typed
  - First-class functions
  - Builtin tables (associative arrays)
  - ...
- Multiparadigm (FP, OO, ...)
- Lightweight, cross-platform implementation
- Standalone and easily embeddable
- ...

# An example

---

This 5-line program:

```
1  function mktable(f)
2      return { x = f("x"), y = f("y") }
3  end
4
5  mktable(function (z) return z.." component" end)
```

illustrates Lua's records and first-class functions.

# Lua type analysis keywords

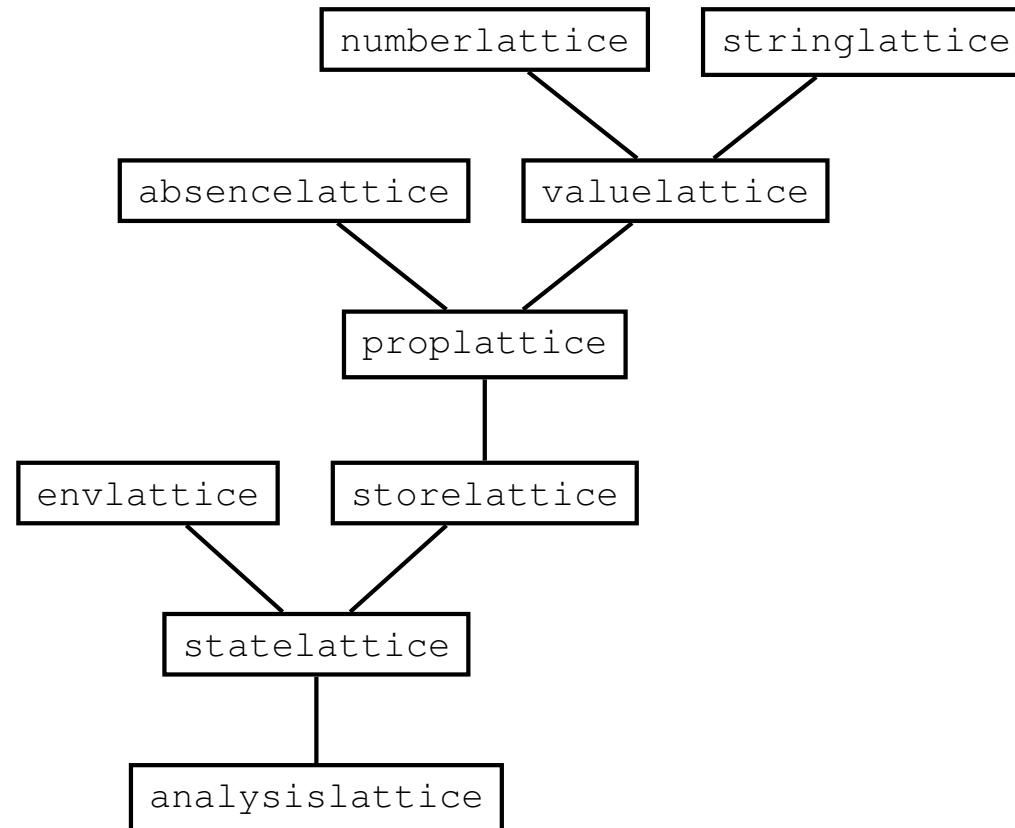
---

We build a

- forward,
- flow-sensitive,
- *attribute-independent*,
- monomorphic

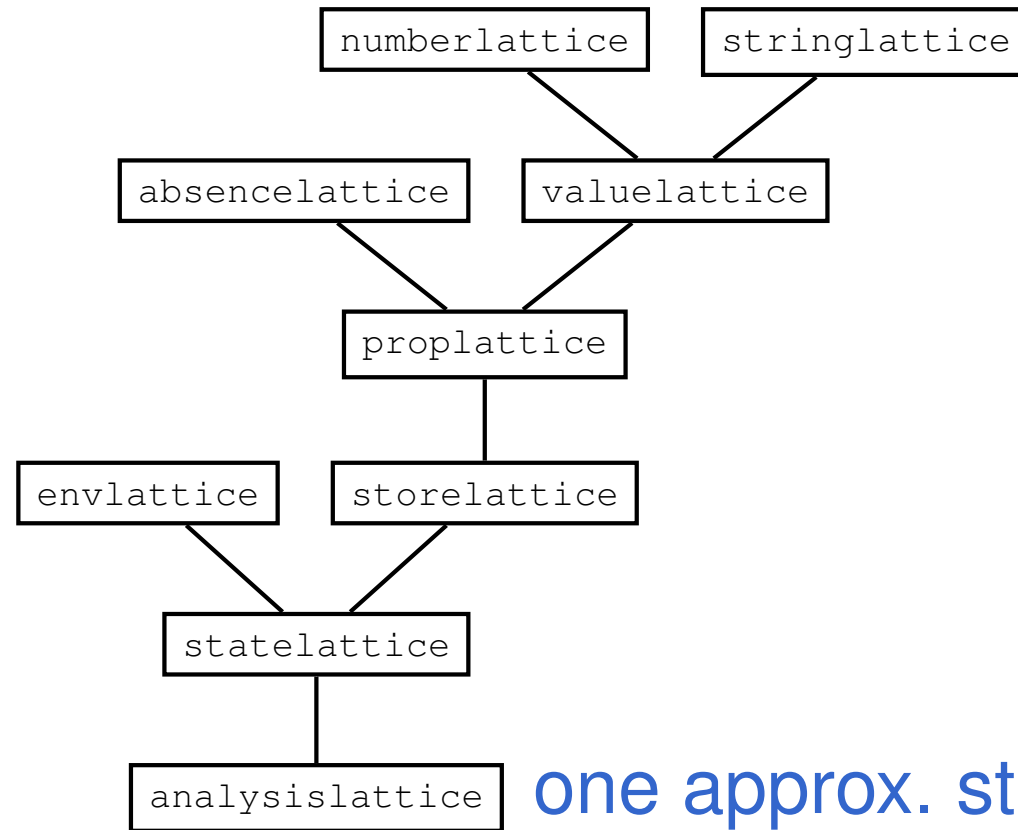
flow analysis over a suitable lattice structure.

# A lattice for Lua type analysis (1/2)



Akin to TAJIS lattice for JavaScript (Jensen-al:SAS09)

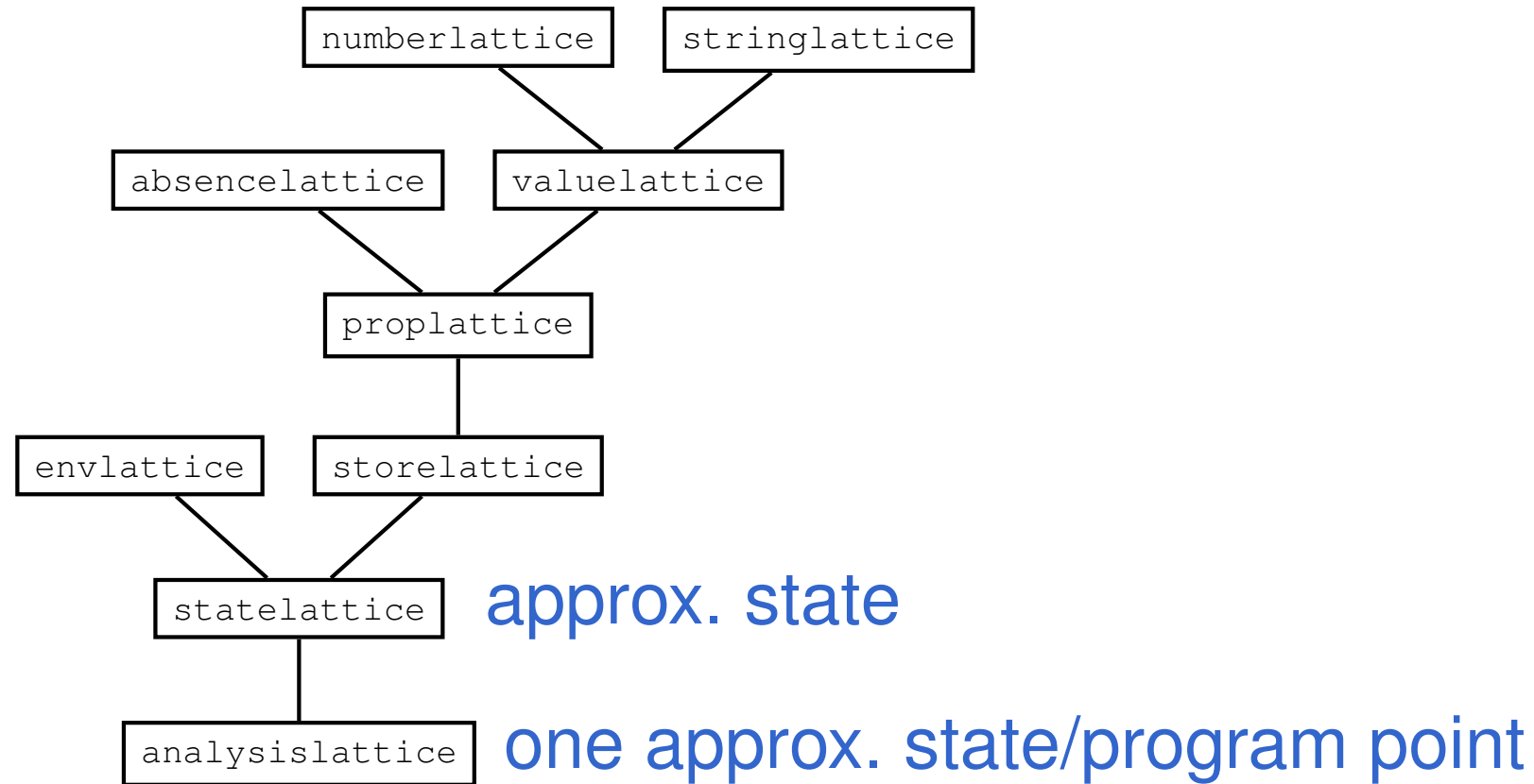
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one approx. state/program point

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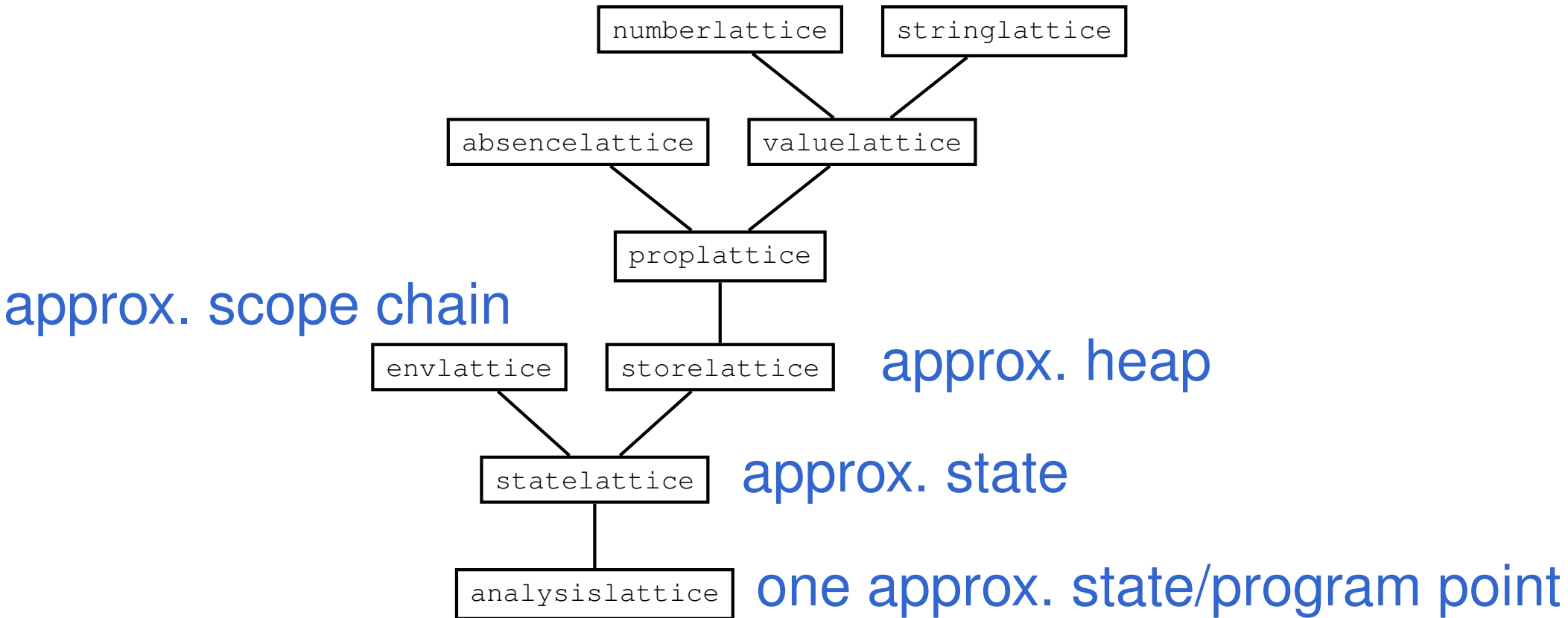
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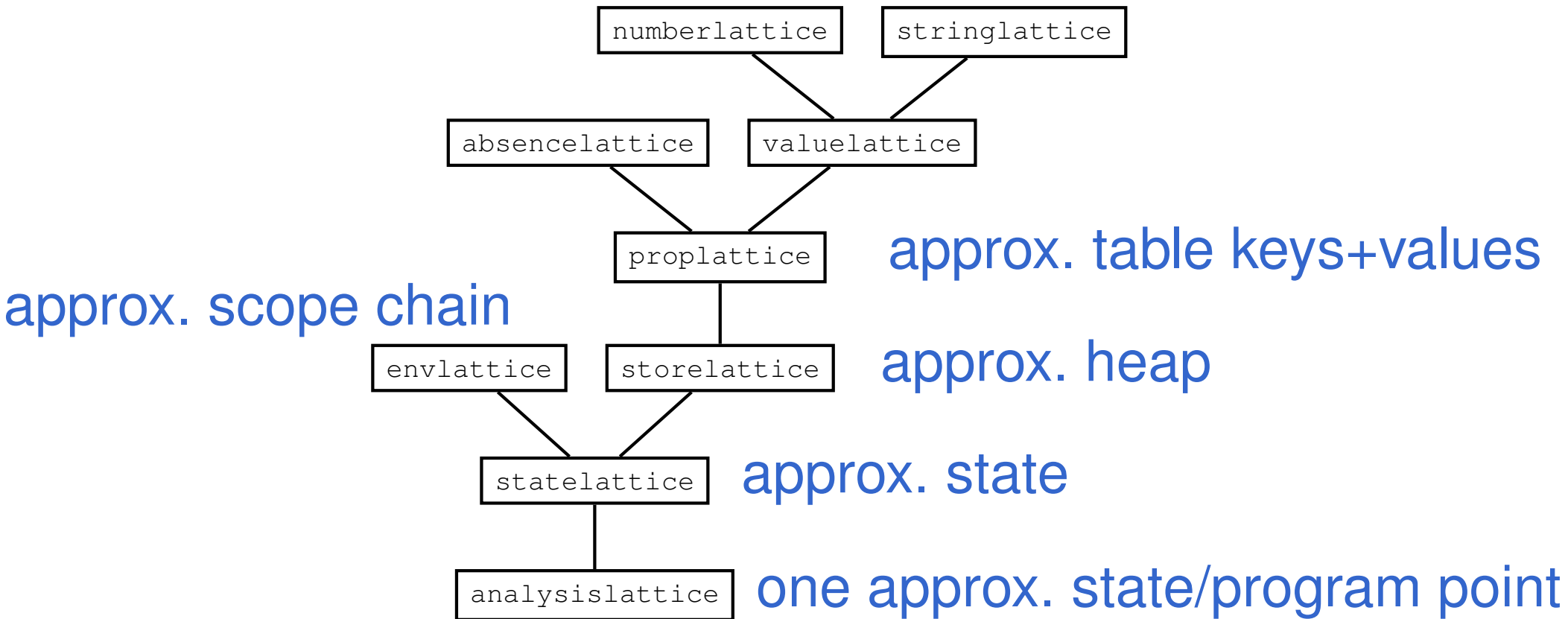


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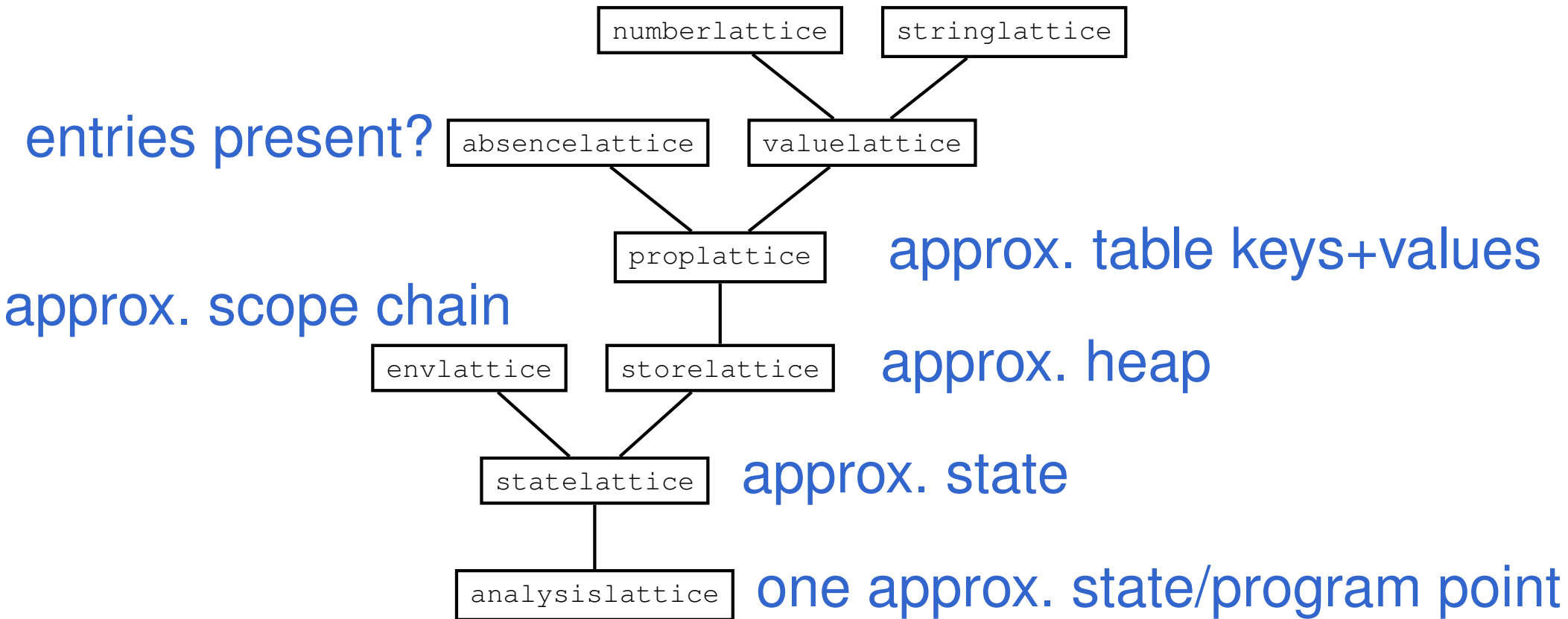
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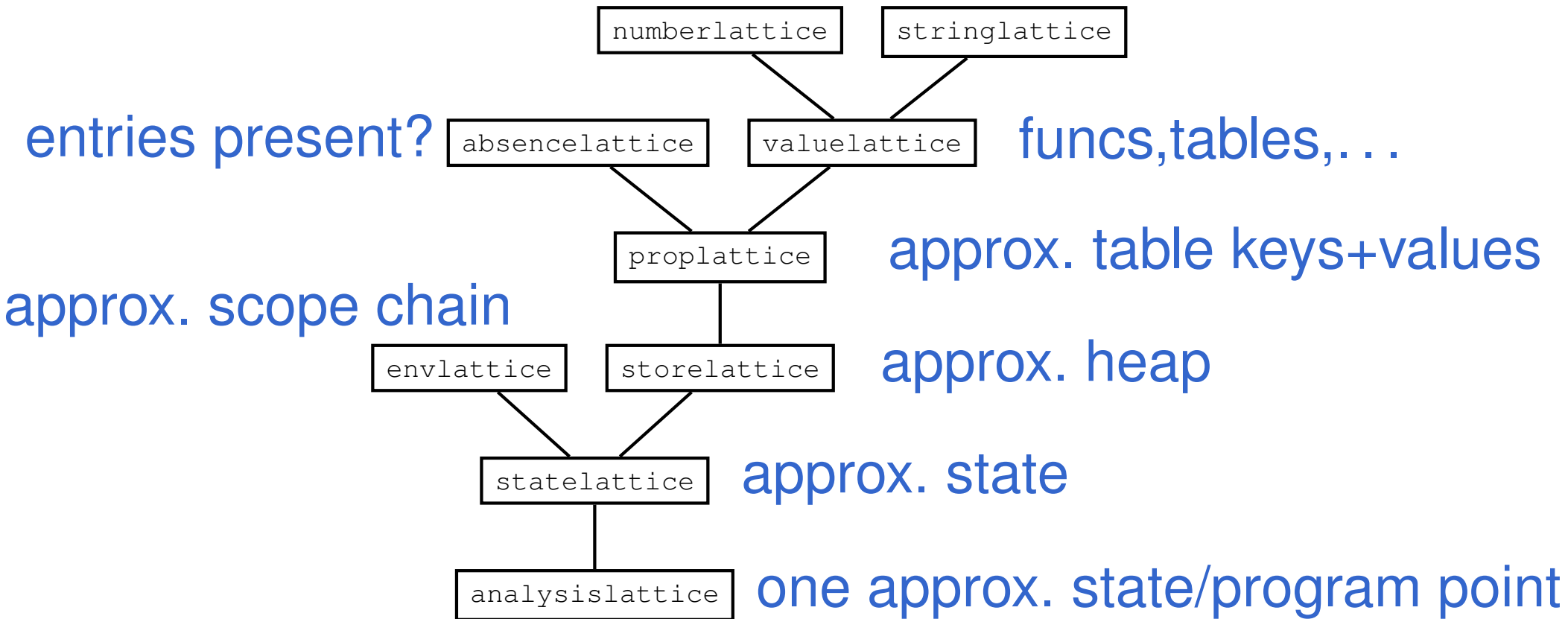
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# A lattice for Lua type analysis (2/2)

---

The lattice modules have a consistent signature:

```
module type LATTICE_TOPLESS =  
sig  
  type elem  
  val leq      : elem -> elem -> bool  
  val bot      : elem  
  (* val top    : elem *)  
  val join     : elem -> elem -> elem  
  val meet     : elem -> elem -> elem  
  val to_string : elem -> string  
end
```

but not all have an explicit top element

# Testing the lattices

# Lattice properties

---

Lattices are partial orders:

$$\forall a \in L. a \sqsubseteq a \quad \text{(reflexivity)}$$

$$\forall a, b, c \in L. a \sqsubseteq b \wedge b \sqsubseteq c \Rightarrow a \sqsubseteq c \quad \text{(transitivity)}$$

$$\forall a, b \in L. a \sqsubseteq b \wedge b \sqsubseteq a \Rightarrow a = b \quad \text{(anti-symmetry)}$$

with additional algebraic properties:

$$\forall a \in L. \perp \sqsubseteq a \wedge a \sqsubseteq \top \quad (\perp \text{ is lower bound, } \top \text{ is upper bound})$$

$$\forall a, b \in L. a \sqcup b = b \sqcup a \wedge a \sqcap b = b \sqcap a \quad (\sqcup, \sqcap \text{ commutative})$$

$$\forall a, b, c \in L. (a \sqcup b) \sqcup c = a \sqcup (b \sqcup c) \wedge (a \sqcap b) \sqcap c = a \sqcap (b \sqcap c) \quad (\sqcup, \sqcap \text{ associative})$$

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So we need `arb_elem` and **equality operation** in signature:

```
val arb_elem : elem Arbitrary.t
```

```
val eq       : elem -> elem -> bool
```

# Generating arbitrary lattice elements

---

Simple generators: (writing `Arb` for `Arbitrary`)

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**labelsets:** (set-based lattice) Using `qcheck`'s `fix` combinator

```
Arb.(fix ~base:(return LabelSet.empty) (lift2 LabelSet.add arb_label))
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Composite generators:

**pair lattices:** `Arb.pair A.arb_elem B.arb_elem` for lattices `A` and `B`

**map lattices:** Using a helper function:

```
let build_map mt add ls =  
  let rec build ls = match ls with  
    | [] -> Arb.return mt  
    | (k,v)::ls -> Arb.(build ls >>= fun tbl -> return (add k v tbl)) in  
  build ls
```

# Improving generators (1/2)

---

arb\_elem isn't always sufficient:

```
let leq_trans = (* forall a,b,c. a <= b /\ b <= c => a <= c *)
  mk_test ~n:1000 ~pp:pp_triple ~name:("leq transitive in " ^ L.name)
    arb_triple (fun (a,b,c) -> Prop.assume (L.leq a b);
                Prop.assume (L.leq b c);
                L.leq a c)
```

as it doesn't lead to very much checking:

```
testing property leq transitive in value lattice...
[✓] passed 1000 tests (1000 preconditions failed)
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```

Solution: extend signature further:

```
val arb_elem_le : elem -> elem Arbitrary.t
```

to generate elements less than a given argument



# Improving generators (2/2)

---

These are not much harder to write.

For example,

## **absencelattice:**

```
let arb_elem_le e = if e = Top then arb_elem else Arb.return Bot
```

## **stringlattice:**

```
let arb_elem_le e = match e with  
| Bot      -> Arb.return Bot  
| Const s  -> Arb.among [Bot; Const s]  
| Top      -> arb_elem
```

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## **stringlattice:**

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let arb_elem_le e = match e with  
| Bot      -> Arb.return Bot  
| Const s  -> Arb.among [Bot; Const s]  
| Top      -> arb_elem
```

We can use `arb_elem_le` to generate ordered pairs (and triples):

```
let ord_pair =  
  Arb.(L.arb_elem >>= fun e -> pair (L.arb_elem_le e) (return e))
```

e.g., to satisfy transitivity's precondition.



# Testing the lattice operations

# Operation tests under the hood (1/3)

Writing things out gets loooong, e.g., for `Str.concat`:

```
(* forall s. bot = s ^ bot *)
let concat_strict_snd =
  mk_test ~n:1000 ~pp:Str.to_string ~name:("Str.concat strict in 2. arg")
    Str.arb_elem (fun s -> Str.(eq bot (concat s bot)))

(* forall s,s',s''. s' <= s'' => (s ^ s') <= (s ^ s'') *)
let concat_monotone_snd =
  mk_test ~n:1000 ~pp:(PP.pair Str.to_string pp_pair) ~name:("Str.concat monotone in 2. arg")
    (Arbitrary.pair Str.arb_elem ord_pair)
    (fun (s, (s', s'')) -> Prop.assume (Str.leq s' s''); Str.(leq (concat s s') (concat s s'')))

(* forall s,s',s''. s' ~ s'' => (s ^ s') ~ (s ^ s'') *)
let concat_invariant_snd =
  mk_test ~n:1000 ~pp:(PP.pair Str.to_string pp_pair) ~name:("Str.concat invariant in 2. arg")
    (Arbitrary.pair Str.arb_elem Str.equiv_pair)
    (fun (s, (s', s'')) -> Prop.assume (Str.eq s' s''); Str.(eq (concat s s') (concat s s'')))
```

Props  $\sim$  functions, so let's build them with combinators!

# Operation tests under the hood (2/3)

---

We provide 3 combinators for typical properties:

`op_strict`, `op_monotone`, `op_invariant` (cf. Holdermans:PPDP13)

+ 2 for adding arguments: `pw_left`, `pw_right`

```
let str_concat = ("Str.concat",Str.concat) in  
[ pw_left (module Str) op_strict      (module Str) (module Str) ::= str_concat;  
  pw_left (module Str) op_monotone  (module Str) (module Str) ::= str_concat;  
  pw_left (module Str) op_invariant  (module Str) (module Str) ::= str_concat; ]
```

How?

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  pw_left (module Str) op_monotone    (module Str) (module Str) ::= str_concat;
  pw_left (module Str) op_invariant   (module Str) (module Str) ::= str_concat; ]
```

How? `:::` is shorthand, infix syntax for `finalize`:

```
let finalize opsig (opname, op) =
  opsig (fun (pp, gen, prop, pname, leftargs) ->
    mk_test ~n:1000 ~pp:pp (* ... *)
      ~name:(Printf.sprintf "' %s %s in %i. argument'" opname pname leftargs)
      gen (prop op))
```

using CPS, with `finalize` supplying the initial continuation

# Operation tests under the hood (3/3)

---

## From combinators to arrow syntax:

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let str_concat = ("Str.concat",Str.concat) in  
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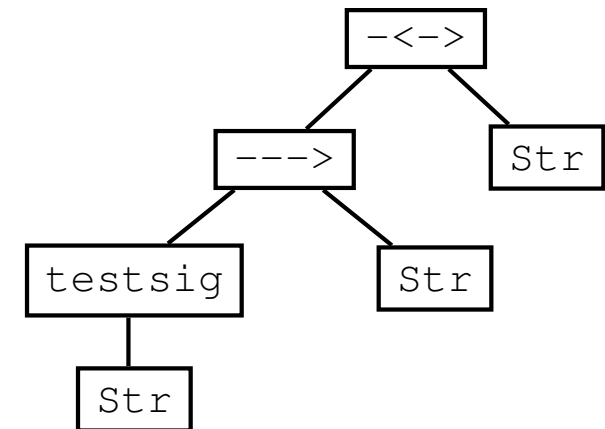
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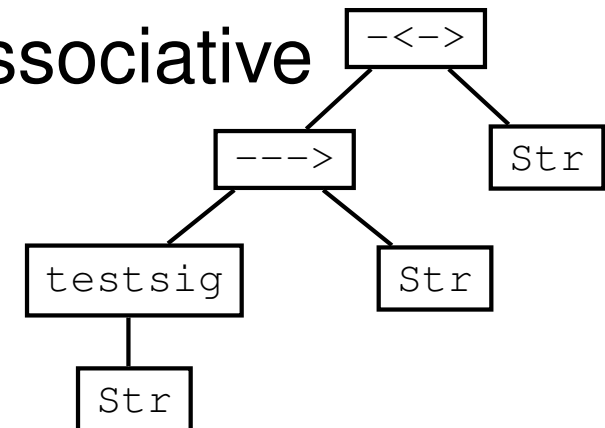
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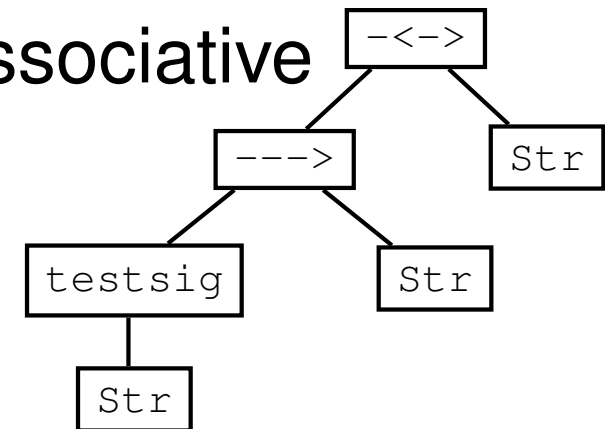
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Function app. and infix arrows are left associative

We program a DFS traversal through their definitions



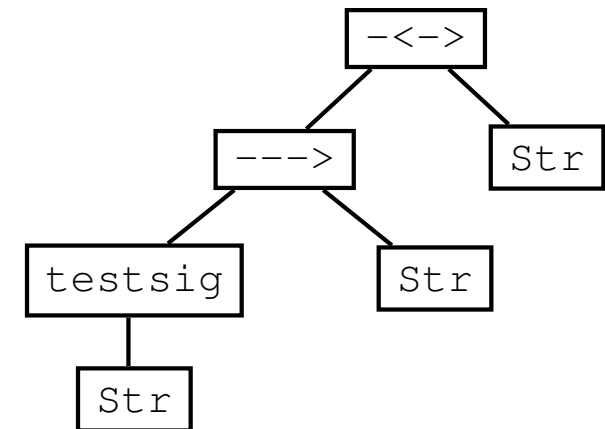
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Statically typed embedding?



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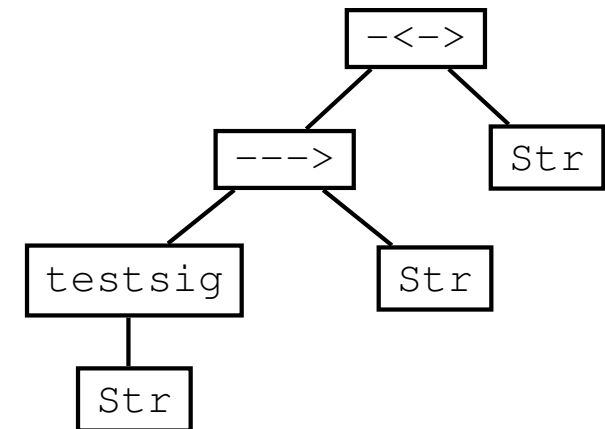
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How? (Again arrows and =: are infix notation)

Statically typed embedding?

Utilize CPS's result-type polymorphism

(a'la Danvy:JFP98's printf)



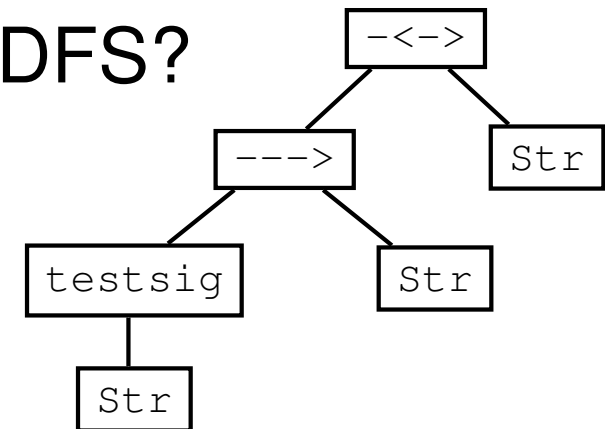
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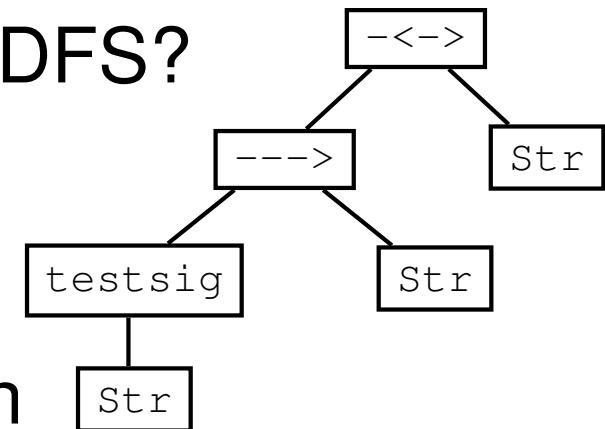
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How? (Again arrows and =: are infix notation)

Q: Add args with `pw_left` or `pw_right` in the DFS?

A: a DFS state machine

- one register stores latest argument
- two other registers accumulates both as argument-adding transformers!
- a `-<->` node switches their roles



---

[Demo]

# Analysis prototype

---

We've built an analysis prototype

- Functional, written in OCaml
- One module per lattice (with associated operations)
- AST walker, written monadically
- In total:  $\sim$  5000 LOC



# Quickcheck implementation effort

---

Quickcheck impl. is a 372 line module:

- functor w/19 reusable lattice property tests
- EDSL code
- reusable lattices (Booleans, pairs, ...)

Case study: 1037 LOC on top.

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So far: no quickchecking of tree walker

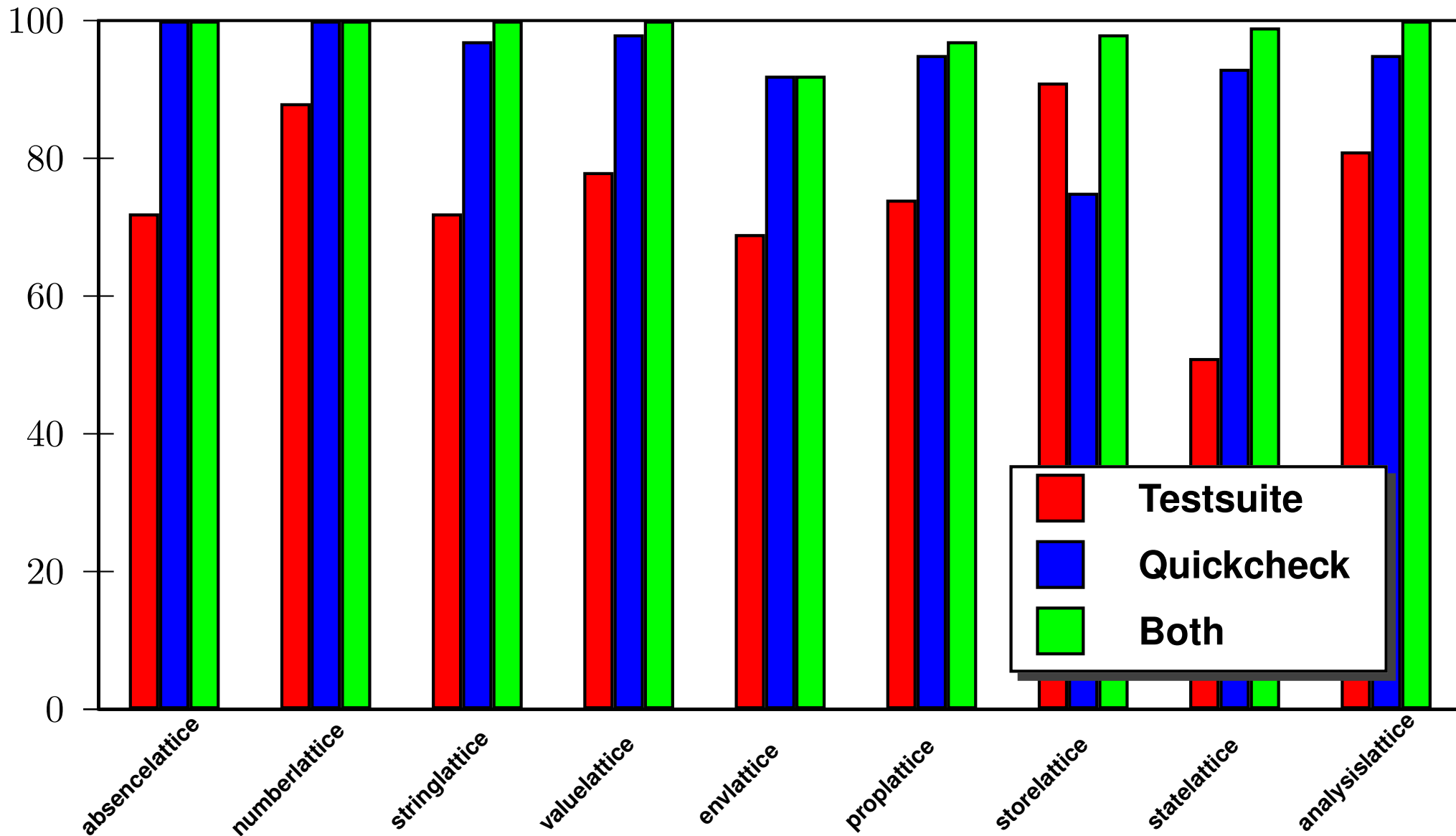
# Findings

---

- Copy-paste error in meet of `absencelattice`
- Two non-monotone operations found and fixed (labels in `valuelattice` didn't exist in `storelattice`, lookup failure)
- Several non-strict lattice operations (fix improves precision)
- Not all operations should be strict, e.g., `PL.add`

Quickchecking is a reason to (re)consider properties

# Experiment: coverage of lattice code (in %)



# Summary and conclusion

---

QuickCheck adds to the static analysis toolbox.

Using our approach we can check

essential static analysis properties

- which are beyond basic testing,
- in a lightweight, type-safe manner
- for increased confidence in an implementation.

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